

To: All Scoutmasters, Munsee District **Date:** November 26, 2013

From: Patrick Lewis, Klondike Governor

Re: "The Munsee District 2014 Klondike Challenge"

E-Mail at: munseeklondike@gmail.com

Get out your cold weather gear, dust off that old sled and get ready because the 2014 Klondike is almost here. This year we will be staking our claims at Watchung Reservation.

The Klondike Challenge has become one of the most exciting events of our Scouting year. Every troop should have its patrols there to pull their sleds over a field course to (10) simulated snowed in Alaska towns, where the patrols can earn points by solving problems with Scouting skills. They will also, be helping the community by providing canned goods to be distributed to local Union County food pantries.

GENERAL INFORMATION

When: Saturday, February 8, 2014

Rain Date: Saturday, February 15, 2014

Where: Watchung Reservation, Loop Area (AKA Alaska)

Cost: \$11.00 per person, paid in advance, no later than Friday, January 12, 2014. A late fee of \$10.00 per person will be applied to all late registrations! YOU register on time and

we will guarantee "TMD2014KC" to be a challenge to be remembered!

There will be no registration permitted after January 31, 2014!

http://ppbsa.doubleknot.com/event/munsee-boy-scout-klondike-derby-904213-or-900213/1459579

Uniform: Scout uniforms <u>are not required</u> for this event.

Theme: North to Alaska, the last frontier!

Troops: All troops must supply (10) <u>canned goods per Scout</u> to be turned in at check-in and (2) BSA trained adults to man Events/Stations/Towns, as required. Please e-mail the Governor their names and contact information as soon as possible. The provided canned goods will be distributed to local Union County food pantries.

SCHEDULE OF ACTIVITIES

Check-in: Saturday, 6:00 AM - 8:15 AM

Air Horn Start and Finish: Competition: Saturday, 8:30 AM – 3:00 PM

Lunch: All Klondike activities will stop for lunch from 12:00 PM till 12:45 PM. Patrols will eat lunch at the Station that they are at or at the next Station the patrol is moving to.

Afternoon Activities: Saturday, 12:45 PM - 3:00 PM

Central Area Activities:: Adjacent to HQ 3:00 PM - 4:00 PM

Award Ceremony: Saturday, 4:00 PM- 5:00 PM, adjacent to HQ.

"Symbolic Gold Nuggets": can be earned during the Klondike Challenge to be traded for prizes.



SPECIAL SECTION FOR SENIOR PATROL LEADERS AND PATROL LEADERS

Date: Saturday, February 8, 2014

Place Watchung Reservation, Loop Area (AKA Alaska)

- 1. There will be (10) skill events at (10) simulated Alaska towns. Scoring will be based upon (10) points maximum per event. In the event of a tie score, a separate challenge will be used for the patrols that are tied to determine the winner.
- **2.** Pre-registration is essential to successful planning of this event. For on time registration, each patrol must be registered by **exact name** on or before Friday, January 12, 2014, this includes adults helping out with "TMD2014KC".
- **3.** A brief description of the skill problems is attached to assist Patrols in preparing for the Klondike. Also included is a list of Equipment that will be needed by each Patrol to perform those skills. In most cases, Patrols <u>will not be allowed</u> to use the Scout Handbook for assistance in solving problems.
- **4.** Awards will be presented to the 1st, 2nd, and 3rd scored patrols in the overall competition. Troop participation ribbons for the troops supporting the Klondike.
- **5.** There will be sled and patrol check-in and inspection at the first town the patrol starts at before any sled starts the challenge. There will be points to this as part of the overall competition. Sleds will be required to be turned upside down and scored so nothing falls out of the sled and also for their required equipment. Sleds will also be judged at check-in for a recognition award.
- **6**. Patrol leaders should have checked in at the headquarters table with <u>Sled before 8:15</u> **AM. Sat**. and then report with patrol to the sled inspection at the patrol assigned town in time for air horn start.
- 7. The judge's decisions will be final. Each Scout and leader will be expected to live up to the Scout Oath and Law, Motto and Slogan.
- **8**. All Scouts will have only (6) hours to complete the Klondike. Pending your start time, finish times will vary allowing only (6) hours of competition to be recorded and judged as part of scoring.
- **9**. Each troop may enter as many patrols as it wishes.
- 10. Do not bring any personal electronics, fireworks or other unsafe items to the event.



"TMD2014KC" EVENTS:

Klondike Towns: #1 Dyea: Archery

Patrol Equipment Needed: None

Number of Scouts Participating: Entire patrol

Description: Each Scout from each patrol will shoot two arrows at the archery target to score

their points.

Scoring: All targets will be scored, added together, and then averaged for the patrol's score.

#2 Sitka: Dead Mule Carry

Patrol Equipment Needed: (1) heavy duty tarp, (30) feet of ½" diameter rope.

Number of Scouts Participating: Entire patrol

Description: Your pack mule has died and you need to get it off the trail. Scouts have to work

together as a patrol to move a ungainly weight wrapped in a tarp.

Scoring: Patrols will be scored on teamwork, and distance moved off the trail.

#3 Juneau: Improv Commercial Patrol Equipment Needed: None

Number of Scouts Participating: Entire Patrol

Description: Patrol will be given a maximum of (5) minutes to review the provided materials to plan an improv commercial for an Alaska Survival pack. Scouts will be given a maximum of (15) minutes to entertain a panel of Mayors with Scout appropriate skits, songs, jokes etc. **Scoring:** Entertain the panel of judges for as long as you can. Points will be given for the length of entertainment, appropriate material, and laughter. Teamwork & Scout Spirit –given at the station judge's discretion. Penalty points will be deducted for inappropriate material.

#4 Yukon Peak: Knot Tying Relay Patrol Equipment Needed: None

Number of Scouts Participating: Entire patrol

Description: Each patrol member will have to tie at least one knot of the (8) listed knots. All (8) knots need to be tied. The knots are, Square knot, Clove hitch, Timber hitch, (2) Half hitches, Taunt line hitch, Bowline, Sheet bend, and Sheepshank.

Scoring: Patrols will be scored on time, and correct knots. Teamwork & Scout Spirit –given at the station judge's discretion.

#5 Fairbanks: Life Line

Patrol Equipment Needed: (1) piece of rope minimum (30) feet long

Number of Scouts Participating: Entire patrol

Description: Each Scout has two throws of a (30) feet rope over an (18) foot distance to land on orange marker using a bowline knot on either end of the rope.

Scoring: Judged on the number of successful throws and the proper knot tied correctly.



#6 Anchorage: 2 Man Saw

Patrol Equipment Needed: None

Number of Scouts participating: Entire patrol (2) Scouts from patrol at a time.

Description: Patrols will compete with a (2) man saw.

Scoring: Patrols will be scored on time, teamwork, & cutting a full uniform disk.

#7 White Horse: Primitive Fire Building

Patrol Equipment Needed: Firewood, tinder and kindling (untreated & natural), bow and drill, flint and steel, or fire plow.

Number of Scouts Participating: Entire patrol

Description: Patrols will build a fire using primitive starting skills and boil a small can of water. Can and water will be provided by the Mayor. "**Symbolic Gold Nuggets'** will be given for any Scout that can present a signed Firem'M Chit card.

Scoring: Patrols will be scored on time and primitive fire technique.

#8 Skagway: BB Shoot

Patrol Equipment Needed: None

Number of Scouts Participating: (2) Scouts per patrol

Description: (2) Scouts will shoot at their own individual target (5) times each.

Scoring: All targets will be scored, added together, and then averaged for the patrols score.

#9 Dawson City: Snowshoe Race or (Swap Skis course)

Patrol Equipment Needed: None

Number of Scouts Participating: Entire patrol

Description: Scouts will participate in a snowshoe relay race.

Scoring: Patrol will share snow shoes and complete an obstacle course carrying some of

patrol's equipment.

#10 Kodiak Tomahawk Challenge Patrol Equipment Needed: None

Number of Scouts Participating: (2) Scouts per patrol

Description: Two Scouts from each patrol will throw (3) tomahawks at a target to score their points. Bonus nuggets will be given for any Scout that sticks all (3) tomahawks to the target **Scoring:** All targets will be scored, added together, and then averaged for the patrol's score.



SLED INFORMATION

A properly outfitted Klondike Sled is the most important tool for a patrol to compete in **"TMD2014KC"**. Required Equipment –Patrols may not leave the launch area without these items:

- 01. Complete patrol First Aid Kit as per Scout Handbook
- 02. One quart of water per Scout and a sanitary way to drink it.
- 03. At least one plastic trash bag, could be used to collect garbage found on the trail, or for the other (100+) uses.
- 04. Additional rope, twine for lashing.
- 05. A well decorated Klondike Sled with Patrol Flag.
- 06. (1) Clipboard w/pencil and paper and plastic cover or (2) Gallon Ziploc Bag.
- 07. (2) Watches (for time keeping)
- 08. Method of securing patrol gear on to the sled and to hold the items in place (even if the sled were to be turned upside-down)
- 09. (1)-Boy Scout Handbook or Boy Scout Field book in a protective bag.
- 10. (2) Compass
- 11. (3)- Staves (poles approximately (6) ft in length).
- 12. Firewood, tinder, and kindling for two fires, (untreated & natural), fire bow and drill or flint and steel or plow and board.
- 13. (1)- #10 can (empty)
- 14. (1)- Well-balanced lunch for each Scout containing at least (1) hot item for each Scout.
- 15. (1)- Small shovel or entrenching tool.
- 16. Patrol ground cloth / tarp (large enough to cover sled), (3) tent pegs.
- 17. (2)- pairs of safety glasses.

SCOUT REQUIRED ITEMS (for each Scout)

- o Rain gear (can be stowed in the sled but available for inspection).
- o Hats, gloves, & extra socks (can be stowed in the sled but available for inspection).
- o Firem'n Chit Card, BSA registration card, and Totin' Chip card.
- o (10) Canned goods per Scout to be delivered to the assayers office during check-in.
- o Cups (non disposable) or water bottles for each Scout, for drinking hot & cold drinks.
- o One day pack/Scout.

Check in is from 6:00 AM to 8:15 AM Saturday. Maps, scorecards and instructions will be distributed. Patrols are encouraged to decorate their sled in any way related to the theme. Patrols will proceed to their assigned *Sled Starting Points* at each assigned town.

Scoring: Judging will be based on having the required equipment for the events, relevance, creativity, ingenuity, and effort for exploiting the theme. If your patrol flag is theme related additional points will be awarded.



Klondike Rules:

- **01**. Each Scout is required to bring ten canned goods for entrance into the Klondike please deliver to the <u>Assayer's office</u>. The \$11.00/person registration fee includes a commemorative embroidered patch for each paid participant, Saturday's events awards and prizes.
- **02**. Registration must only be through the Munsee District Website calendar (DoubleKnot). Please register for the Klondike, using the online registration, no later than **January 12, 2014** After that date a late fee will be charged!
- **03.** Each troop may enter as many patrols as it wishes. A patrol must consist of between (4) and (8) Scouts from a single troop. Patrols should be kept as natural as possible. "Stacking" Scouts of higher ranks together in one patrol is contrary to the aims and methods of Scouting.
- **04**. Use of sleds is mandatory. As long as the sled can hold all equipment, there is no minimum size, weight or design requirement. Spot checks may be made at various checkpoints to ensure that all items are with the patrol at any given time.
- **05**. All sleds, equipment, & the entire patrol must go to every town to receive a score from that town, even if the sled or the equipment becomes broken along the way. Bag it tag it & bring it along for the ride, dead or alive.
- **06**. Unless otherwise indicated at a town, a maximum of (20) minutes will be allowed for a patrol to complete a town's skill event.
- **07**. Scouts will have (45) minutes for lunch. Scouts will not be using this lunch time as part of their competition. However, they will be checked for having a balanced meal (to include something hot), Scout Spirit and safety!
- **08**. Each troop must provide a roster of their Klondike participants, including all Scouts, leaders, and other adults attending. Please turn in your roster when arriving at the Klondike check-in.
- **09**. No equipment, trash, or food may be left along the trail.
- 10. Patrols may not use two-way radios or any other communications!
- 11. Over (40) BSA trained volunteers are needed to staff the Klondike Derby. Please let us know which adults from your unit wish to volunteer by listing them on the registration form and please e-mail us at munseeklondike@gmail.com as soon as possible.
- 12. Penalties and point reductions may be assessed for failure to adhere to rules, including attempting to give/take advantage to and from other patrols, horseplay and any behavior observed to be un-Scout like. Disqualification may occur for actions such as damaging trail markers, live trees, property or another patrol's equipment. Violating the waterfront or lake restrictions, or failure to follow directives of the town Mayor or any official.

- 13. To prevent any air of impropriety, Scout leaders and parents should be cautioned not to follow their Scouts' sled throughout the course. No adults (anyone 18 yrs. or older) are allowed to assist any team in any way. Adults not assisting with the event are not allowed to travel with a team on the trail. A spectator area at each town will be provided. Please be considerate & polite.
- **14**. A Schedule of Klondike Activities is included. Patrols from Troops arriving late will start on the Klondike trail late and have less time to complete their problems. No points will be given for Towns that are not completed.
- **15**. **Uniform** No Scout uniforms are required for the event. Each Scout must be suitably dressed for the cold weather. **Sneakers are not allowed**. Any Mayor or official may remove a Scout at any time if the Scout is deemed to be inadequately clothed. All Scoutmasters are asked to help in this process.
- **16**. The judge's decision will be final. Each Scout and leader will be expected to live up to the Scout Oath, Law, Motto and Slogan.
- **17.** In the event of inclement weather, the Klondike will be postponed to Saturday, February 15, 2014. We will notify, as far in advance as possible, the contact person identified by each troop that has registered for the Klondike. That notification may be made by telephone or email. If such a decision must be made on February 8th, I will contact the leader listed on the registration form between 5:00 AM and 6:00 AM. After 6:00 AM, we go rain, snow or shine.
- 18. Troops are asked to set up a troop area "claim" consisting of at least one tent and the troop's flag. Troops must check in before setting up their claim area, so as not to set up in an area that is designated as a town. Most of the picnic areas in the Loop Area will be designated as towns and other claims will be available for Troops. Troops should bring their own water and any wood they need for their elevated fires, no ground fires will be permitted.
- **19.** As on any outing, your Scoutmaster or responsible person in charge should have in their possession medical records and permission slips. The roster must list each Scout and a phone number for his parent or guardian. This Klondike committee has considered this event to be a strenuous outing with many fun and rewarding activities. Please help us by committing to your part by following our guidelines to making **"TMD2014KC"** a success. **Thank You!**



Awards:

- All registered Scouts and adults volunteer will receive a Klondike Derby patch
- All Troops are given a participation award ribbon for their participation.
- The first 3 highest scores are presented with specific plaques.
- Additional awards include:
- Best Sled and Totem award as judged at sled & equipment check at patrol's first town.
- Spirit of the Klondike Award for the patrol with the highest level team spirit & knowledge of "TMD2014KC" theme.
- Best Young Patrol to be eligible a patrol must be composed of a majority of new Scouts. (6th and 7th grades)

• PHOTO RELEASE

- I understand that by attending this program, sponsored by the Patriots' Path Council, Boy Scouts of America, I consent to the use of photographs, film, videotapes, electronic representations and/or sound recordings made of me during that time by the Boy Scouts of America, at their discretion, and I hereby release the Boy Scouts of America from any and all liability from such use and publication.
- RULES FOR ACCEPTANCE AND PARTICIPATION IN THE PROGRAMS
- Rules for acceptance and participation in the programs are the same for everyone without regard to race, color, national origin, or handicap.
- CANCELLATION POLICY
- In all programs offered by the Patriots' Path Council, BSA, a great deal of planning and purchasing takes place well in advance. These plans include, but are not limited to, staff, food, program materials, patches and awards, rental and purchase of equipment.
- When an individual or group makes a reservation for an activity or program, these items are included in ordering of materials and staffing for that event.
- **Refunds:** Individuals or groups that cancel a program reservation 30 days prior to the date of the event will receive a refund of fees paid, less a 15% administrative charge. No refunds will be made after the 30 day cancellation deadline, unless there is a medical or other emergency.
- ALL CANCELLATIONS MUST BE MADE IN WRITING AND SENT TO THE PATRIOTS' PATH COUNCIL, 1 Saddle Road Cedar Knolls, NJ 07927

Directions to Watchung Reservation:

Take Route 22 into Mountainside. Turn right at New Providence Road. Following the signs to Watchung Reservation/Loop Area, take the fourth right turn onto Tracy Drive, entering the Watchung Reservation. At the traffic circle, take the second right. Follow Tracy Drive to the parking lot near the refreshment stand in the Loop Area.



CLOTHING CHECK APPROVAL FORM

SUBMITTED AT CHECK IN!

Check-in: Saturday 6:00 AM - 8:15 AM

Troop #:	_ Patrol Name:
As Scoutmaster I ce	tify that I have checked all my participating Scouts and those who
are attending the Klo	ondike for the following:
 Adequate socks 	
• Adequate layering	of clothing e.g., base layer, mid layer, outer layer and shell layer i
required.	
• Adequate footwear	(winter boots & no sneakers)
 Adequate hat 	
• Adequate gloves/m	ittens
the Klondike and tha	een briefed on the importance of wearing adequate clothing during at during periods of physical activity layers should be removed. In the stand hypothermia, and are to be made aware of areas where the stand is available.
Number of Scouts p	assing clothing check:
Number of Adults p	assing clothing check:
Approved By:	
Scoutmaster:	
Reviewed by Klond	ke Inspectors:
	

Take this form to the check in table



"The Munsee District 2014 Klondike Challenge" Patrol Roster

Patrol Name:			Troop:		
Sled Patrol Leader:					
Name	Age	Rank	Leadership		
			Patrol Leader (sled)		
			Asst. Patrol Leader (sled)		
All information above is correct					
Signature of Sled Patrol Leader			Date		
Signature of Senior Patrol Leader			Date		
Signature of Unit Leader			Date		

"The Munsee District 2014 Klondike Challenge" Adult Roster

Troop # : _	 		
Town:	 		

	Event	
Name	Volunteer	Parent or Scouter Position
	Yes/No	

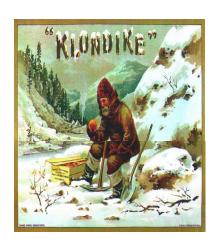






"THE MUNSEE DISTRICT 2014 KLONDIKE CHALLENGE"

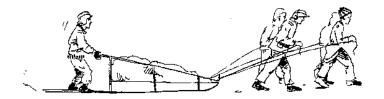
FEBRUARY 8, 2014
WATCHUNG RESERVATION
MOUNTAINSIDE NEW JERSEY
A.K.A. ALASKA, THE LAST FRONTIER!



BOY SCOUT AND CUB SCOUT KLONDIKE CHALLENGES

Boy Scout Adult Leaders contact Mr. Pat Lewis, Governor at munseeklondike@gmail.com

Webelos Adult Leaders contact Mr. Dan Turano at (908) 688-6204 or turanmkd@comcast.net





Details to be available on the district website and calendar