### **2014 CAMP-O-REE**

# "Are you prepared?"



# **EVENT PACKET**

# San Gabriel Valley Council Valle Del Sol District

April 25<sup>th</sup> – 27<sup>th</sup>, 2014

# Frank G. Bonelli Regional Park

555 Puddingstone Blvd San Dimas, CA 91773

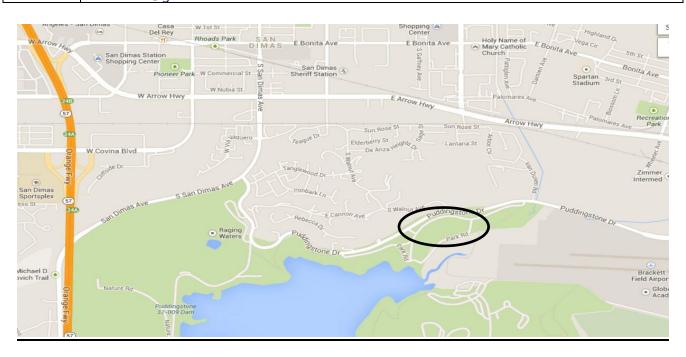
# THIS CAMP-O-REE IS CONDUCTED BY THE TROOPS OF VALLE DEL SOL (VDS) DISTRICT

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# 1. CAMP-O-REE OVERVIEW

Who:	Approximately 400 Boy Scouts, Venture Crews, and Adult Leaders from the San		
	Gabriel Valley Council, Valle Del Sol District. There may be a few patrols invited		
	from other Councils.		
What:	A District-wide Camp-O-Ree promoting Scout Skills and fun. Our Camp-O-Ree will		
	have ten (10) Patrol Events and one (1) Troop Event.		
When:	Friday April 25 (5:00pm) thru Sunday April 27, 2014 (11:00 am).		
Where:			
	<u>Directions:</u> From the 210/57 Freeway interchange		
	Travel East on the 210 Freeway		
	Exit San Dimas Avenue and head South		
	Turn Left (east) on Puddingstone Drive		
	Pass the Boat Launch entrance		
	Enter Park at next entrance and follow signs		
Why:	To test your Patrol scouting skills, develop team work, and increase the level of		
	Scouting Spirit within the Valle Del Sol District of the San Gabriel Valley Council.		
How:	This information packet contains many details about our Camp-O-Ree. If you need		
	additional information or have questions, please contact Rico Rios the Valle Del		
	Sol District Camp-O-Ree Chairman at (626)484-8373 or by e-mail at		
	riosrico68@gmail.com		





# 2. CAMP-O-REE STAFF CONTACT INFORMATION

The following individuals are the primary points of contact for each of the Camporee Staff positions. Their contact information is as follows:

Position	Name	Phone	Email
Chairman	Rico Rios	(626)484-8373	riosrico68@gmail.com
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Photographer/Slide Show	Nick Seth-Smith	(909)447-4415	nick@seth-smith.com
First Aid	Karen Beal	(909)519-0762	Troop423cc@gmail.com
Scoring assistant	Douglas Owenby	(626)862-2831	Owenby39@aol.com

#### 3. HELPFUL HINTS FOR THE UNIT AND PATROL LEADER

This section of the packet is intended to provide helpful hints for the Scoutmaster and Patrol Leader to aid their program in preparing for CAMP-O-REE. The primary reasons for holding the VDS CAMP-O-REE are to test your Patrol scouting skills, develop team work, and increase the level of Scouting Spirit within the Valle Del Sol District. The following bulleted set of information should be interpreted as suggestions and guidelines for having a successful CAMP-O-REE event:

- Each Patrol competing should be the normal boy patrol that has been together during
  the scouting year. By participating in this method, each patrol can measure how their
  scouting skills are maintained throughout their individual programs. The SPL &
  Scoutmaster can then adjust their individual programs to aid in each Patrol's scouting
  skill development. Setting up Patrols of all senior scouts specifically for CAMP-O-REE
  in order to score high in the competition does not serve the purposes of CAMP-O-REE
  and is not regarded highly by the judging staff.
- Have Patrols design and prepare Patrol flags, songs, and yells. These 3 things are
  judged during every event during the competition day and will help the scouts develop
  the team work necessary to do well.
- Have Patrols practice construction and assembly of their camp gadgets and perimeters in advance. This will aid them during their setup on Friday evening, and be helpful in the campsite inspection competition.
- Make sure patrols understand they should secure all required equipment prior to CAMP-O-REE so they do not end up without necessary items during setup.
- Properly label or identify all Troop and Patrol articles.
- Make sure patrols procure all badges of office, Troop numerals, etc. and ensure that they are all properly attached to the Scout uniforms prior to the event.
- Ensure that all canvas goods (tents, dining fly etc.) meet the required fire retardant standards.
- Have all Patrol information displayed clearly in campsites.
- Make sure each patrol leader prepares all paperwork in advance for their patrol, preferably organized in a binder, and have them take advantage of the pre-check in opportunities during the week prior to CAMP-O-REE.
- Make sure the patrols understand they are to be prepared to leave their campsites Saturday morning after breakfast and not return until notified by CAMP-O-REE Staff (~3pm). This means they will need to prepare a trail lunch to carry with them during the completion. There are severe point penalties for Patrols returning to their campsites prior to the CAMP-O-REE Staff notifying them it is OK to return.
- Make sure patrols understand that they are expected to live up to the Scout Oath, Law, and Motto during the entire CAMP-O-REE event. Scoutmasters should also be aware there will be specific CAMP-O-REE Staff individuals will be assigned to provide security for CAMP-O-REE. These individuals will be clearly identified. Scoutmasters witnessing scouts exhibiting behavior not consistent with the Scout Oath or Law should observe only and report to the security. If such behavior is within the Scoutmaster's own troop, the Scoutmaster should deal with it directly within their own Troop's discipline guidelines.

#### 4. CODE OF CONDUCT DURING CAMP-O-REE

I recognize that my personal conduct and that of all participants attending the Camp-O-Ree will do much to enhance the image of Scouting. I therefore accept the following Code of Conduct.

- The Scout Oath will be my guide throughout the Camp-O-Ree.
- I will set a good example by keeping myself neatly dressed and presentable. The
  official Field uniform will be worn. During the events on Saturday, an "Activity uniform"
  may be worn.
- I expect to attend all scheduled Troop activities and take part in as many optional activities as I am able.
- In consideration of the other participants at the Camp-O-Ree 2014, I agree to be in my tent and remain quiet from lights out to reveille.
- I will be responsible for keeping my tent clean and neat, and will adhere to all Camp-O-Ree 2014 policies and regulations.
- I pledge to do my share to prevent littering and defacing of the Camp-O-Ree site.
- I agree that no gambling of any kind will be permitted.
- I understand that the illegal possession or use of drugs, alcohol, harmful substances, fireworks and firearms is strictly prohibited.
- I understand that I will be personally responsible for any loss, breakage or theft of property, which I cause.
- Campsite etiquette will be strictly enforced. Permission must be granted before entering another Patrol's campsite and no one is permitted in someone else's campsites when they are not there. Unit leaders will be informed of violations.

#### 5. REQUIRED PAPERWORK FOR CAMP-O-REE:

- ➤ Two signed copies of **Annual Health and Medical Form (rev. 2011 edition)** for each Patrol member. If any Scout does not have a medical records form, the unit leader will be asked to obtain one immediately. If one cannot be obtained immediately, then the scout will not be allowed to participate. Forms are available online at <a href="https://www.sgvcbsa.org">www.sgvcbsa.org</a>.
  - ♦ 1st copy: To be carried by each Scout during the entire event.
  - ◆ 2nd copy: To be handed in by the Patrol Leader at check-in. This will be returned at check-out.
- Completed Check-in/Check-out form found in this packet.
- A copy of your registration form and your registration receipt to verify registration in case of any problems.
- > <u>A Tour Plan is not required because the event committee has</u> obtained it.

#### 6. REGISTRATION INFORMATION

#### **Registration Fee**

The cost is \$10.00 per Scout and Adult through April 18<sup>th</sup>. All units shall be registered through Double-Knot by this date. Payment by mail will close April 18<sup>th</sup>, and it will be the responsibility of the registrant to ensure the mailed in payment is received prior to the 18<sup>th</sup>. It is highly recommended that if using the mail in option, ensure the registration is mailed no later than April 11<sup>th</sup>.

#### **Late-Registration**

The online registration shuts down on Friday, April 18, 2014 – one week before Camp-O-Ree. Units may register after the deadline date with the District Executive at the pre-check in days; however, the unit's Outing Leader must provide the same information that would be obtained through the regular registration. **Registration fee will be \$20.00 per person after April 18<sup>th</sup>.** CAMP-O-REE patches may not be available for late registrants.

#### 7. GENERAL INFORMATION

#### **CAMP-O-REE Competition:**

Competition scoring will begin as each patrol arrives at the CAMP-O-REE check in station. Scoring will commence from then through all day Saturday. Patrols will be scored on their scouting skills, spirit, team work, and use of the patrol method.

No Scout Handbooks, cell phones, or electronic equipment is allowed in the Competition area. Patrols violating this policy will be penalized.

#### **Campfire Ceremony**

The Campfire ceremony is open to parents, guardians or anyone from your unit.

#### **Patrol Campsites**

To the extent practicable, Patrols from the same Troop will be assigned non-adjacent campsite to separate them from one another. Separation ensures that each Patrol is judged on its own merit. Charcoal fires may not be used in the Patrol campsite. Food containers should be kept safely above ground. Prepare for camp sites no larger than 20' x 30'.

IF AN ADULT IS SEEN AROUND THE PATROL'S

CAMPSITE ASSISTING, PROVIDING INSTRUCTION,

CARRYING GEAR TO AND FROM THE PARKING AREA,

THE PATROL WILL LOSE ALL OF THEIR CAMPSITE

INSPECTION POINTS.

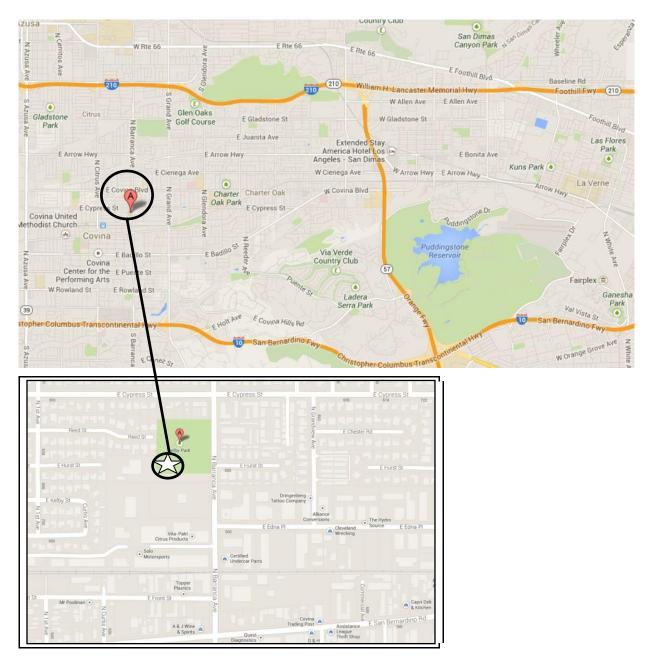
#### <u>Patches</u>

Participation patches will be issued after the Unit checkout sheet is signed by a member of the Camp-O-Ree check-out staff.

#### 8. CHECK IN, ARRIVAL AND DEPARTURE INFORMATION

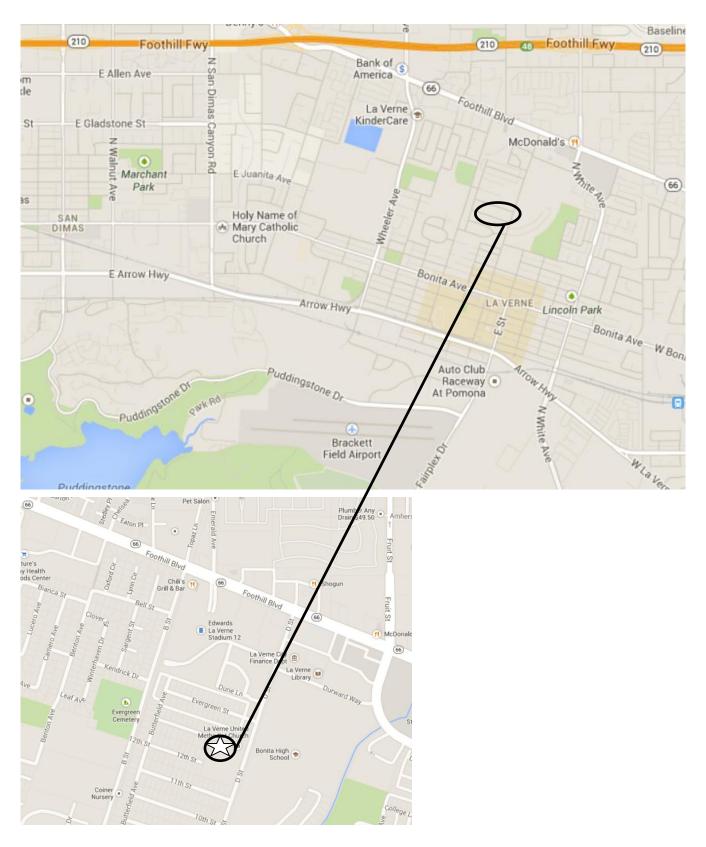
# PRE-CHECK-IN 7:00pm – 8:30pm April 22<sup>nd</sup> (Kelby Scout House in Covina) 7:00pm – 8:30pm and April 23<sup>rd</sup> (Troop 411 Scout Barn in LaVerne)

It is strongly recommended the Patrol leader show up at 7pm sharp for preregistration, as we are expecting many patrols. A map showing the locations of the pre-registration events is shown in the following figures. Patrols can choose to register at either location.



Kelby Scout House, within Kelby Park

815 N Barranca Ave, Covina, CA 91723



Troop 411 Scout Barn La Verne United Methodist Church 3205 D Street La Verne, CA 91750

For this Camp-O-Ree, the pre-registration check-in procedure is:

- 1. Patrol leader (and/or assistant patrol leader) gets a copy of the registration form and registration receipt from the Unit's CAMP-O-REE chairman.
- 2. Patrol Leader (and/or assistant patrol leader) gathers Medical Records Forms and Activity Consent Forms (for every patrol member attending Camp-O-Ree).
- 3. Patrol leader (and/or assistant patrol leader) completes Check-in/Checkout form found at the end of this packet.
- Patrol leader (and/or assistant patrol leader) creates a Patrol roster of all patrol member names, home phone numbers, and parent's cell phone number.
- 5. Patrol Leader comes to pre-registration in full BSA Field Uniform on any of the pre-registration dates at 7pm (4/21 4/24) with all of the information above organized are prepared to register. Patrol registration packets are expected to be bound in a way holds all sheets of paper together and makes it easy to review (eg. Staple, binder, etc). Organization shall be as follows:
  - a. Patrol Check In/Check Out form
  - b. CAMP-O-REE Registration receipt
  - c. Patrol Roster
  - d. Individual Scout Medical and Consent Forms
  - e. Mystery event form (refer to Appendix C).
- 6. The CAMP-O-REE staff will review each Patrol's registration information, identify shortages (if any), and approve the patrol for Check in at CAMP-O-REE.

Once approved, the patrol leader will be receiving wrist bands for each patrol member attending Camp-O-Ree. He will be given his assigned campsite number. Wrist bands are to be worn by every scout in attendance beginning Friday at Camp-O-Ree check in and should not be removed until after the patrol checks out and leaves on Sunday.

The unit's CAMP-O-REE Chairman also needs to pre-check-in the adults that will be at the event. This should be done during the pre-registration, ideally at the same time the Unit's patrols are checking in. At the time of check-in, the Unit Camp-O-Ree Chairman is to hand in the following:

- A three ring binder with an Adult Roster in alphabetical order with address, cell phone number, and emergency contact in front of binder.
- Two signed copies of Medical Records Forms (rev. 2011 edition) for each

adult in alphabetical order. One to be turned in, the other to be kept by the Unit's CAMP-O-REE Chairman during the event.

 A copy of your registration form and your registration receipt to verify registration in case of any problems.

Once approved, the unit's CAMP-O-REE Chairman will receive wrist bands for each adult. Wrist bands are to be worn by every registered adult leader in attendance beginning Friday at Camp-O-Ree check in and should not be removed until after the Unit checks out and leaves on Sunday.

#### **Arrival at CAMP-O-REE**

Friday, April 25, 2014 5:00 pm to 8:00 pm.

All Units transporting youth participants should drop them off at check in and direct the youth to hike in following designated signs. Once dropped off and Patrol is 100% present and each member has their wrist bands on, Go to the check in table and present your signed off binder. Once verified, proceed to uniform inspection.

All Units transporting Patrol and Troop gear by trailer or truck can enter thru the gate and proceed to the equipment offload area following designated signs

IF AN ADULT IS SEEN AROUND THE BOY'S CAMPSITE
ASSISTING, PROVIDING INSTRUCTION, CARRYING GEAR
TO AND FROM THE PARKING AREA, THE PATROL WILL
LOSE ALL OF THEIR CAMPSITE INSPECTION POINTS.

#### **Check-Out from CAMP-O-REE**

Early checkout for units needing to leave on Saturday will take place after the campfire. Contact Headquarters for further instructions.

All Units should leave before 11:00am, Sunday, April 27, 2014. Please make sure that you have transportation available before that time. As usual, we expect your unit to leave your campsite cleaner than you found it. The patrol leader must request to have campsite inspection before patrol is excused to leave. At this time the patches will be handed out to your Scoutmaster.

#### 9. COMPETITION GUIDELINES

CAMP-O-REE competition is open to patrols with scouts up to and including life rank. No Scout Handbooks, cell phones, or electronic equipment is allowed in the Competition area. Eagle Scouts are not allowed to compete. Senior Patrols predominantly made up of Life and Eagle Scouts are encouraged to contact the Camp-O-Ree Chairman to be on staff so they can share their knowledge and help grow the next generation of Eagle Scouts. All noncompeting Senior Patrol Leaders should also contact the Camp-O-Ree Chairman to be on staff.

Each event is worth 100 points for a total of 100 points. The 11<sup>th</sup> event (Cooking) is considered optional and there are 25 points available for extra credit.

No Scout Handbooks, cell phones, or electronic equipment is allowed in the Competition area. Patrols violating this policy will be penalized.

The following events will be in the 2014 Camp-O-Ree.

Registration

Patrols will be judged on the organization and completeness of their CAMP-O-REE Paperwork (Section 7 of this packet). Pre-Check in is held at Kelby Scout House on 4/22 (7-8:30pm) and at the Troop 411 Scout House on 4/23 (7-8:30pm). Scoring for Camporee begins at this event. Units not registered for Camporee at either of these two opportunities will not gain the available points. **(25 Points)** 

#### 5.2. Patrol Uniform and 10 Essentials Inspection

Performed when the patrol first arrives at Camporee. Patrols will be judged on the completeness and uniformity of their patrol's uniforms, completeness of each patrol member's 10 essentials, Patrol organization, and Scout Spirit (song, yell, and team work). (100 Points)

Inspection includes two major aspects of being a Scout: Wearing the Uniform and having your Essentials. You are REQUIRED to wear the "FULL OFFICIAL UNIFORM" (Field Uniform) designated for "SPECIAL OUTDOOR OCCASIONS" as stated in the Boy Scout handbook during the following activities:

- 1. Transportation to and from Camp-O-Ree
- Check in and Check out
- 3. Inspection
- 4. Dinners
- 5. Flag ceremony
- 6. Campfire
- Scout's own

At all other times Scouts are encouraged to wear the uniform designated in the

handbook for "OUTDOOR ACTIVITIES" (Activity Uniform). Each member of the Patrol must carry his essentials at all times.

#### The Field Uniform shall consist of and be judged on the following criteria:

- Boy Scouts of America issued Shirt, Trousers or Shorts (Patrol may choose yet be the same choice by all members), as designated by the unit.
- Belt correct as issued for the specific type of Trousers/Shorts.
- Cap and Neckerchief (if worn).
- Scout issue Socks.
- Shoes should be of similar type, ie. Boot or sneakers or other. Color and Brand will not be a point criteria, having matching shoes is not a scored item.
- Insignia: Shoulder tabs, Unit Numerals should be of the same color. Journey to Excellence Award (Quality Unit Award) should be the same year. Patrol Patches should be matching. If ranked Scout, should have correct Rank Patch, Not more than One (1) Temporary patch Type in designated location. Patrol Leadership should be wearing the correct leadership insignia.
- Insignia that will NOT be considered in Judging Criteria shall be:
- Honor Patrol, Order of the Arrow, Arrow of Light, Trained, National Jamboree, Temporary, Recruiter, Centennial Ring, World Conservation Award.

#### 5.3. Campsite Inspection

Patrols will be judged on their campsite organization, cleanliness, adherence to BSA campsite guidelines, use of a campsite perimeter and gate, use of a campsite gadget, clearly posted patrol duty roster and menu, and sanitation. Campsite gateways and gadgets will be part of the inspection, and are expected to be built on site (NO Pre-assembled Gateways and Gadgets). For preparation patrols can use references such as the Scout Handbook and http://www.scouting.org/scoutsource/BoyScouts/AdvancementandAwards/Merit Badges/mb-CAMP.aspx (100 Points)

#### Base Camp Inspection:

- Is the site organized and clean, with cooking area clearly separated from sleeping area? 15 points
- 2. Does the camp have a clearly visible indication of the Patrol name and Troop number?
   10 points
- Is a Map, Duty Roster, Menu and Fireguard Chart clearly posted?
   10points
- 4. Are all tents staked down with ground cloth and rain fly in use / guide lines properly tied off?
   10 points
- 5. Is personal gear clean and organized inside each tent? 10 points
- 6. Are the Patrol food, cooking and eating items properly stored in central storage area, including personal mess kits?
   15 points
- Is there fire prevention equipment (fire extinguisher, water, shovels, or bucket of sand) present within the camp in proximity to the cooking area?
   15 points
- 8. Is a water container of sufficient size for storage and transport of water present?
   10 points
- 9. Is there a Gateway and Camp Gadget present? 5 points

#### **Backpackers Inspection:**

- Is the site organized and clean, with Bear Triangle established (latrine, cooking area and sump)? 20 points
- Does the camp have an indication of the Patrol name and Troop number in the Central Pack pocket marked with a streamer or zip tie?
   10 points
- Is a Map, Duty Roster, Menu and Fireguard Chart located in the Central Pack pocket marked with a streamer or zip tie?
   10 points
- Are all tents staked down with ground cloth and rain fly in use / guide lines properly tied off?
   10 points
- Is personal gear clean and organized inside each tent?
   10 points
- Are the Patrol foot and personal cleaning kits (smellables) in appropriate Bear/Animal storage container and location indicated on the map? 15 pts
- Is there fire prevention equipment (water, shovel, or container of sand) present within the camp in close proximity to the cooking area? 15 points
- Are all personal eating kits and Patrol cooking tools left near sump? 10 pts<u>Fire Safety</u>

Patrols will be judged on their knowledge of how to use fire safely and responsibly, types of camp fires and applications, proper components and construction of a campfire, how to prevent home fires, how to handle fire safely, burn prevention, and camping safety. For preparation patrols can use references such as the the Scout Handbook, Firem'n Chit, and http://meritbadge.org/wiki/index.php/Fire\_Safety (100 Points)

#### 9.5. First Aid

Patrols will be judged on their knowledge of the BSA First Aid requirements for Tenderfoot through First Class rank advancement. For preparation patrols can use references such as the Scout Handbook and http://meritbadge.org/wiki/index.php/First\_Aid (100 Points)

#### 9.6. Knots & Lashings

Patrols will be judged on their knowledge of BSA Knots and Lashings, their use and how to tie them. Knots to prepare for are: Square, 2 half hitch, sheet bend, taut line, bow line, clove hitch, and timber hitch. Lashings to prepare for are: Tripod, Square, Diagonal, Round, and Sheer. For preparation patrols can use references such as the Scout Handbook, and http://meritbadge.org/wiki/images/5/5d/Six-Boy-Scout-Knots.pdf (100 Points)

#### 9.7. Citizenship

Patrols will be judged on their knowledge of Scouting history and the Citizenship requirements for Tenderfoot through First class rank advancement in the Scout Handbook. (100 Points)

#### 9.8. Knife & Ax Safety

Patrols will be judged on their knowledge of Knife and Ax safety as described in the requirements for Tenderfoot through First class rank advancement and Toten Chit requirements in the Scout Handbook. Patrols will be expected to know all parts of a knife and Ax, how to handle, properly use, and care for each. (100 Points)

#### 9.9. Orienteering

Patrols will be expected to know the parts of a compass, symbols on a map, how to orient with a compass, and how to measure the height of an object from a distance.

Upon entering the Orienteering station you will receive your score card, on that card you will enter your troop number and your Patrol name. Next you will find what course # (or letter) you will run. On the score card you will find 3 coordinates (Waypoints) the first is marker1 (example 250° at 425') find that marker and on that marker is a set of 2 letters write those 2 letters on your score card for marker 1 continue with the next markers coordinates (waypoints) and write down the letters of the those markers. When course is completed write down in order each letter pair. Each coordinate (Waypoints) has a point value, the sum of all Waypoint values and points awarded for scout spirit will be your final score. (100 Points)

#### 9.10. Mystery Event

The Mystery event will include a "Water Sports Activity". Each Patrol shall have 2 Scouts that are certified by their scoutmaster to have passed the BSA Swimmer Test. These 2 Scouts shall be listed on the Mystery event form (at the back of this packet). This form should be turned in at Pre-registration. Good luck, anything goes! (100 Points)

#### 9.11. Cooking and Clean up Breakfast Morning (Optional Event)

Patrols will be judged on your campsite cleanliness, written breakfast menu selection, written breakfast duty roster, written ingredients to prepare breakfast, usage of all food groups, cooking pan selection, serving on non-paper plates and using non-plastic essentials, drinking on non-paper cups, and disposal of trash. You are required to submit your menu during check in at Camporee. You will not be judged on the taste of prepared breakfast. **(25 points)** 

### 10. CAMP-O-REE SCHEDULE

#### **Pre-Registration:**

April 22<sup>nd</sup> 7:00 – 8:30 pm Outside Kelby Scout House – Covina April 23<sup>rd</sup> 7:00 – 8:30 pm Troop 411 Scout Barn – La Verne

# FRIDAY April 25<sup>th</sup>, 2014

5:00 pm	8:00 pm	Check-In/Inspection Event (Full Uniform)
6:00 pm	8:00 pm	Camp Set up
8:30 pm	9:00 pm	Patrol Leader Meeting & Cracker Barrel
10:00 pm	10:15 pm	Lights Out
10:15 pm	6:30 am	Quiet time

# SATURDAY April 26<sup>th</sup>. 2014

6:30 am	6:35 am	Reveille
6:35 am	8:00 am	Breakfast & Clean-up
8:30 am	9:00 am	Flag Ceremony (Full Uniform)
9:00 am	1:00 pm	Morning Events / Campsite Inspection
1:00 pm	1:30 pm	Sack Trail Lunch time
1:30 pm	4:30 pm	Troop Pioneering Competition/Wide
		Games (Capture the Flag / Football)
4:30 pm	5:00 pm	Free time
5:00 pm	7:00 pm	Dinner & Clean-up (Full Uniform)
7:00 pm	7:15 pm	Campfire Formation (Full Uniform)
7:15 pm	9:30 pm	Campfire Ceremony (Full Uniform)
9:30 pm	10:00 pm	Get ready for bed
10:00 pm	10:15 pm	Lights Out
10:15 pm	6:30 am	Quiet Time

# SUNDAY April 27<sup>th</sup>, 2014

6:30 am	6:35 am	Reveille
6:30 am	8:00 am	Breakfast & Clean-up
8:15 am	8:30 am	Flag Ceremony
8:30 am	9:00 am	Scout's Own
9:00am	11:00 am	Dismissal

#### 11. CAMP-O-REE STAFF AND ADULT LEADERSHIP ACCOMODATIONS

Adults, non-Patrol member youth leadership, parents and siblings will camp separately from competing Patrols in an assigned area. Adult should register along with their associated units. Food will be provided at the OA Café at a cost of \$20 per person for the weekend. Adults and non-patrol Youth leadership can choose to cook their own food in the Adult camping area or utilize the OA Café by purchasing a wrist band from CAMP-O-REE Staff.



#### 12. PIONEERING TROOP COMPETITION

After all patrols have completed the respective skill events and have verified their posted score, we will be having a knots and lashing Troop competition. Each Troop will submit a Pioneering Patrol. Each Troop is required to bring all needed wood and ropes to build a catapult. Attached is the minimum required catapult. Once the Catapult is complete and ready for testing, That respective Troop's Scoutmaster will be seated at the required distance from the catapult The CAMP-O-REE staff will provide filled water balloons to be launched by the catapult The Patrol will have five opportunities to hit the target. Points will be given based on catapult design, tightness of lashings, workability, teamwork, spirit, and verbal presentation given by the Pioneering Patrol Leader.

# **Pioneering Building Rules**

- Only one patrol shall represent each Troop during the competition.
- Each patrol should be compromised at least one new scout and one of each rank in scouting including Eagle Scout. The intention is the Pioneering Patrol be comprised of scouting ranks for the Troop they are representing. There is no limit to the total number of scouts from the Troop that can participate in the Pioneering Patrol.
- Each patrol should have officers in place like any other scouting patrol. It is highly recommended that they meet and practice before CAMP-O-REE.
- Each patrol shall hand carry all needed wood and rope to the competition area. NO DRAGING ITEMS OR WHEELED TOOLS ALLOWED
- The catapult shall be built at the competition site. NO PRE-ASSEMBLED ITEMS ALLOWED.
- Use rope for Knots and Lashings only. NO DOWELS, SCREWS, PEGS, WIRE, ETC. ALLOWED.
- NO HAND OR POWER DRIVEN TOOLS ALLOWED FOR ANY PORTION OF THE COMPETITION.
- Each member of the patrol shall have a specific duty while building the catapult and should be prepared to explain to the judges (if asked) how their duty contributes to the overall patrol success.
- It is imperative that every scout within the patrol show scout spirit and team work.
- The following pages represent one example of a catapult the patrol could build for the competition. Each patrol is allowed to design and build any catapult they choose, as long as their design follows the rules specified here.

The winner of the competition will be announced at the Sunday Scouts Own.

Remember to practice and bring your best game!

# **Building a Catapult**

The catapult that is described here will throw a water balloon several hundred feet. Obviously if you reduce the dimensions of the components the distances you can throw will change accordingly.

# **Equipment List**

Quantity	Item	Comments
3	2.4m (8ft) spars (front face)	All spars must be good quality. DO NOT use doweling.
3	4.5m (15ft) spars (back brace)	
1	4.5m (15ft) spar (throwing arm)	Best results will come from a good but relatively thin spar.
1	1m (3.5ft) spar (throwing arm cross piece)	Must be strong
15m (50ft)	.6cm (1/4in) or thicker rope	Launching rope
7 X 3.5m (12ft)	.6cm (1/4in) rope	These are for lashing. I prefer braided nylon or better still, braided polyester.
1	throwing tin	(see diagram below)
2 X 1/2m (20in)	.6cm (1/4in) rope	to attach throwing tin
1 supply	water balloons	

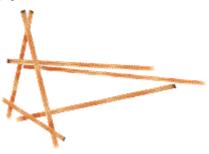
# Step 1 - Build front face triangle



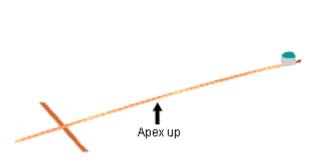
Lay out the 2.4m spars as shown in the diagram and lash the spars together with a square lashing where they cross.

# Step 2 - Attach the back supports

Lash the back brace spars to the front face triangle as shown in the diagram. Note: The two side spars should be lashed to the inside of the triangle about 2/3 of the way up from the bottom. The bottom spar should be attached on the outside.



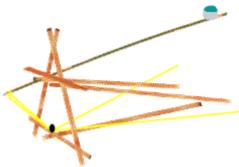
# Step 3 - Build the throwing arm



- Lash the throwing arm cross piece to the bottom side of the throwing arm about 1m (3.5Ft) back from the thickest end. If the throwing arm has a curve in it make sure the apex of the curve is up (see diagram).
- Attach the throwing tin to the tip of the throwing arm.

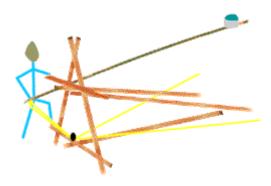
# Step 4 - Assemble the catapult

- Set the completed throwing arm into the catapult as shown.
- Attach the middle of the launching rope with a clove hitch to the large end of the throwing arm.
- Run the two ends of the launching under the lower Aframe arm and lay them back beside the two back supports.



# Step 5 - Safety considerations

The excitement of watching the water balloon sail out and hit its mark is the fun of building a catapult. However, what goes up will also come down and the throwing arm is no exception. Once the balloon is launched all eyes will follow the balloon and unfortunately not the decent of the arm. One person MUST act as safety control and control the decent of the arm. (see the diagram). This means that they must stand just in front of the catapult and keep their hand on the short end of the throwing arm. The same person can check the path of the throwing arm before they call "fire" to ensure everyone is clear.



### Step 6 - Operation

Assign youth to pull the launching ropes. Depending on their strength and size, you can assign several on each rope. When the water balloon is in the tin and everyone is clear of the arm, the safety control person should yell "fire" and both ropes pulled. If the throwing arm is heavy then the safety control person may want to assist the throw by pushing down on the throwing arm extension. (Remember to control the descent of the arm after the water balloon has been thrown.)

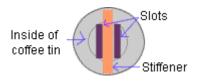
# Step 7 - Have fun!

As with all games a set of rules will help keep the excitement under control. If you are building several catapults to throw balloons at each other, then here are some simple rules that have work for me.

- 1. No balloons will be thrown until all the catapults are built and operational. (This keeps the focus of the teams on the building process.)
- 2. No balloons will be thrown by hand.
- 3. Only water balloons can be thrown.

## **Throwing Tin**

The throwing tin is made from a large coffee tin. The side is cut down to a 8cm (3in) height and the edge is turned over. Two slots 1.25cm (.5in)wide X 10cm (4in)long, about 2.5cm (1in) apart. (see diagram). Tape the edges with duct tape. (*Note: If the tin is to be used on several occasions then add a stiffener that fits inside the tin between the two slots and extends out to the sides. Hold it in place with more tape!*)



**Special Note:** The distance that this catapult can throw a water balloon is a related to the square of the length of the throwing arm i.e. an arm  $\frac{1}{2}$  the length will only through a water balloon  $\frac{1}{2}$  X  $\frac{1}{2}$  or  $\frac{1}{4}$  of the distance. In addition the weight of catapult itself is too light.

IF AN ADULT IS SEEN AROUND THE PIONEERING

COMPETITION AREA ASSISTING, PROVIDING
INSTRUCTION, CARRYING GEAR TO AND FROM THE
PARKING AREA, THE PATROL WILL FORFEIT ALL OF
THEIR POINTS.

# 13. Appendix A: VDS CAMP-O-REE 2014 REGISTRATION FORM

TYPE OF UNIT (CIRCLE ONE): BOY SCOUT	/ VENTURE	
Name and address of person filing this Registration form.	Name & address of person who will be The Scoutmaster or Outing Leader during this Camp-O-Ree.	
NAME:		
ADDRESS:		
CITY, CA	, CA	
PHONE:()	( )	
Please make registration payments on Double-	-Knot using the council web site.	
We are registering on or before April 18, 2014 Scouts @ \$10.00 = \$	All registrations after April 18 are to	
Scouts @ \$10.00 = \$Adults @ \$10.00 = \$	be made directly with the District Executive. A \$10.00 late fee will be charged per-person	
Total = \$	Imeda Duenas @ 626-351-8815	
COMPI	ETING PATROLS	
NAME	TYPE (circle one) Base Camp / Back Pack	
NAME	TYPE (circle one) Base Camp / Back Pack	
NAME	TYPE (circle one) Base Camp / Back Pack	
NAME	TYPE (circle one) Base Camp / Back Pack	
NAME	TYPE (circle one) Base Camp / Back Pack	
NAME	TYPE (circle one) Base Camp / Back Pack	

**Valle Del Sol District 2014 Staff Food Registration** 

# 6. Appendix B: VDS DISTRICT CHECK IN/OUT FORM

#### (BRING 3 COPIES OF THIS COMPLETED FORM TO CAMP-O-REE)

Troop #	Patrol Name	# of Scouts
<u> </u>	Attending Members	(circle one)
1. Patrol Leader:	·	Base Camp/Back Pack
2. Asst. Patrol L	eader:	_
3. Patrol Membe	r:	_
4. Patrol Membe	r:	_
5. Patrol Membe	r:	_
6. Patrol Membe	r:	_
7. Patrol Membe	r:	_
8. Patrol Membe	r:	_
	r:	_
10. Patrol Memb	er:	
11. Patrol Memb	er:	
12. Patrol Memb	er:	
ASSIGNED CAM All members of of Conduct they	IPSITE #	Signature of Check-In Staff Person Code
	CHECK-O	<u>UT</u>
Date:		Time:
Campsite Clean	/Clear	
Evaluation Form	n Completed	Signature of Check-Out Staff Person

You have now completed check out.

# 7. Appendix C: Mystery Event Form

Patrol Name:
Troop Number:
Scouts certified as having passed the BSA Swimmer Test:
Scoutmaster Name:
Scoutmaster Signature: