

2013 CAMP-O-REE

“Knowing The Ropes”



EVENT PACKET FOR UNIT LEADERS
(PART 1 OF 2)

San Gabriel Valley Council
Valle Del Sol District
April 26-28, 2013

Frank G. Bonelli Regional Park
120 Via Verde Park Road
San Dimas, CA 91773

THIS CAMP-O-REE IS CONDUCTED BY
THE TROOPS OF VALLE DEL SOL DISTRICT

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**IF AN ADULT IS SEEN AROUND THE BOY'S CAMPSITE
ASSISTING, PROVIDING INSTRUCTION, CARRYING GEAR
TO AND FROM THE PARKING AREA, THE PATROL WILL
LOSE ALL OF THEIR CAMPSITE POINTS.**

EVENT INFORMATION

Overview

Who: Approximately 400 Boy Scouts, Venture Crews, and Adult Leaders from the San Gabriel Valley Council, Valle Del Sol District.

What: A District-wide Camp-O-Ree promoting Scout Skills and fun. Our Camp-O-Ree will have ten (10) Patrol Events and one (1) Troop Event.

When: Friday April 26 Thru Sunday April 28, 2013 (ends at 11:00 am).

Where: Frank G. Bonelli Regional Park, 120 Via Verde Park Road, San Dimas, Ca.

Why: To test your Patrol Scouting Skills, Develop Team work and to increase the level of Scout Spirit in the Valle Del Sol District within the San Gabriel Valley Council.

How: This information packet contains many details about our Camp-O-Ree. If you need more information, please contact Rico Rios the Valle Del Sol District Camp-O-Ree Chairman at 626-484-8373 or by e-mail at riosrico@earthlink.net

Directions: From the 210/57 Freeway interchange
Travel East on the 210 Freeway
Exit San Dimas Avenue and head South
Turn Left (east) on Puddingstone Drive
Pass the Boat Launch entrance
Enter Park at next entrance and follow signs to drop off site

SUGGESTIONS AND HINTS FOR UNIT LEADERS

TO HELP THEIR PATROLS FOR CAMP-O-REE

- Have Patrols design and prepare Patrol flags. The flags are required for several purposes during the day: Spirit judging, Patrol flag competition and during campfire.
- Secure all required equipment for the Troop and Patrol.
- Properly label or identify all Troop and Patrol articles.
- Procure all badges of office, Troop numerals, etc. and ensure that they are all properly attached to the Scout and Scouter uniforms.
- Ensure that all canvas goods (tents, dining fly etc.) meet the required fire retardant standards.
- Have all Patrol information displayed in campsites.

Required items for Camp-O-Ree:

- ***A Tour Plan is not required.*** If your Troop's Camping Policy requires it, Then one Tour Plan for your unit must be filed with Council but each Patrol Leader MUST have a copy of it.
- Two signed copies of **Annual Health and Medical Form (rev. 2011 edition)** for each Patrol member. Forms are available online at www.sgvcbbsa.org.
 - ◆ 1st copy: To be carried by the Scout during the entire event.
 - ◆ 2nd copy: To be handed in by the Patrol Leader at check-in. This will be returned at check-out.
- Completed Check-in/Check-out form found in this packet.
- A copy of your registration form and your registration receipt to verify registration in case of any problems.

Medical Records Form

If any Scout does not have a medical records form, the unit leader will be asked to obtain one immediately. If one cannot be obtained immediately, then the scout will not be allowed to participate.

REGISTRATION INFORMATION

Registration Fee

The cost is \$10.00 per Scout and Adult through April 13. All units should be registered through Double-Knot by this date. No patch guaranty on late registration. Payment by mail will close April 13. Payment through Double-Knot will be subject to a convenience fee. **THE COST AFTER APRIL 13 WILL BE \$ 15.00 PER PERSON.**

Late-Registration

The online registration shuts down on Saturday, April 20, 2013 – one week before Camp-O-Ree. Units may register after the deadline date with the District Executive at the pre-check in days; however, the unit's Outing Leader must provide the same information that would be obtained through the regular registration. **Registration fee of \$20.00 per person after April 20.** No patch guaranty on late registration.

GENERAL INFORMATION

Campfire Ceremony

The Campfire ceremony is open to parents, guardians or anyone from your unit.

Patrol Campsites

To the extent practicable, Patrols from the same Troop will be assigned non-adjacent campsite to separate them from one another. Separation ensures that each Patrol is judged on its own merit. Charcoal fires may not be used in the Patrol campsite. Food containers should be kept safely above ground. Prepare for camp sites no larger than 20' x 30'. **IF AN ADULT IS SEEN AROUND THE BOY'S CAMPSITE ASSISTING, PROVIDING INSTRUCTION, CARRYING GEAR TO AND FROM THE PARKING AREA, THE PATROL WILL LOSE ALL OF THEIR CAMPSITE POINTS.**

Patches

Participation patches will be issued after the Unit checkout sheet is signed by a member of the Camp-O-Ree check-out staff.

ARRIVAL AND DEPARTURE INFORMATION

PRE-CHECK-IN AT KELBY SCOUT HOUSE 7:00pm APRIL 22, 23, 24, & 25

For this Camp-O-Ree, the pre-check-in procedure is similar to Summer Camp. That is, Medical Records Forms and Activity Consent Form are to be handed in at the time the Patrol leader checks in to Camp-O-Ree Staff.

At the time of check-in, only the Patrol Leader is to hand in the following (see Required Items on page 2 for more information):

- A three-ring binder with the Patrol roster with Name of members in alphabetical order with address, home phone, and emergency cell phone of parent in front of binder.
- A completed Check-in/Check-out form found in Part 2 – the Patrol Leaders packet.
- A copy of your registration form and your registration receipt to verify registration in case of any problems.
- A signed copy of Medical Records Forms (rev.2011 edition) for each Patrol member in alphabetical order

Once approved, the patrol leader will be receiving wrist bands for each patrol member. He will be given his assigned campsite number.

The unit's CAMP-O-REE Chairman also needs to pre-check-in the adults that will be at the event.

- A three ring binder with an Adult Roster in alphabetical order with address, cell phone number, and emergency contact in front of binder.
- Two signed copies of Medical Records Forms (rev. 2011 edition) for each adult in alphabetical order. One to be turned in.
- A copy of your registration form and your registration receipt to verify registration in case of any problems.

Once approved, The unit's Chairman will receive wrist bands for each adult.

Arrival

Friday, April 26, 2013 5:00 pm to 8:00 pm.

All Units transporting youth participants should drop them off at check in and direct the youth to hike in following designated signs. Once dropped off and Patrol is 100% present and each member has their wrist bands on, Go to the check in table and present your signed off binder. Once verified, proceed to uniform inspection.

All Units transporting Patrol and Troop gear by trailer or truck can enter thru the gate and proceed to the campsites following designated signs

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Check-Out

Early checkout for units needing to leave on Saturday will take place after the campfire. Contact Headquarters for further instructions.

All Units should leave before 11:00am, Sunday, April 28, 2013. Please make sure that you have transportation available before that time. As usual, we expect your unit to leave your campsite cleaner than you found it. The patrol leader must request to have campsite inspection before patrol is excused to leave. At this time the patches will be handed out to your Scoutmaster.

COMPETITION GUIDELINES

Eagle Scouts are not allowed to compete. All Senior Patrols predominantly made up of Life and Eagle Scouts are suggested to contact the Camp-O-Ree Chairman to be on staff. All non-competing Senior Patrol Leaders should also contact the Camp-O-Ree Chairman to be on staff.

The following events will be in the 2013 Camp-O-Ree.

1. Inspection (uniform, & ten essentials)
2. Fire Safety
3. First Aid
4. Knots & Lashings
5. Citizenship
6. Knife & Ax Safety
7. Campsite Inspection
8. Orienteering
9. Mystery Event
10. Pre-check in and check in
11. Are you tougher than a Boy Scout

Comment [****1]: Need book pages.

Optional Extra Points

11. Cooking and Clean up Breakfast Morning

You will be judged on your campsite cleanliness, written breakfast menu selection, written breakfast duty roster, written ingredients to prepare breakfast, usage of all food groups, cooking pan selection, serving on non-paper plates and using non-plastic essentials, drinking on non-paper cups, and disposal of trash. You will not be judged on the taste of prepared breakfast.

Leadership

Adults, non-Patrol member youth leadership, parents and siblings will not be permitted to help set up camp, sleep, and eat with competing Patrols. These groups will be provided an area for their own campsite. This will allow the competing Patrols to show the Camp-O-Ree staff what they can do, not what the leadership can do. During competition of Camp-O-Ree events, only judges will be allowed in Patrol sites. The competing patrols should have no contact with outside leadership, other than to coordinate gear drops, from check-in to the completion of the competition events on Saturday.

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Saturday Afternoon Troop Competition

After all patrols have completed the respective skill events and have verified their posted score, we will be having a knots and lashing Troop competition. Each Troop will submit a Pioneering Patrol. Each Troop is required to bring all needed wood and ropes to build a catapult. Attached is the minimum required catapult. Once the Catapult is complete and ready for testing, That respective Troop's Scoutmaster will be seated at the required distance from the catapult. The CAMP-O-REE staff will provide filled water balloons to be launched by the catapult. The Patrol will have five opportunities to hit the target. Points will be given based on catapult design, tightness of lashings, workability, teamwork, spirit, and verbal presentation given by the Pioneering Patrol Leader.

Pioneering Building Rules

- Each patrol needs to be compromised of a member of at least one new scout, one of each rank in scouting including Eagle Scout.
- Each patrol needs to have officers in place like any other patrol. It is highly recommended that they meet and practice before CAMP-O-REE.
- Each patrol needs to carry all needed wood and rope to the competition area. NO DRAGING ITEMS OR WHEELED TOOLS ALLOWED
- The catapult needs to be built at the competition site. NO PRE-ASSEMBLED ITEMS ALLOWED.
- Use rope for Knots and Lashings only. NO DOWELS, SCREWS, PEGS, ETC. ALLOWED.
- NO HAND OR POWER DRIVEN TOOLS ALLOWED.
- Each member of the patrol need to have a duty on building the catapult
- SHOW SCOUT SPIRT AND TEAM WORK.

The winner of the competition will be announced at the Sunday Scouts Own. Remember to practice and bring your game faces on!

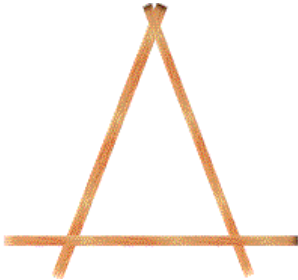
Building a Catapult

The catapult that is described here will throw a water balloon several hundred feet. Obviously if you reduce the dimensions of the components the distances you can throw will change accordingly.

Equipment List

Quantity	Item	Comments
3	2.4m (8ft) spars (front face)	All spars must be good quality. DO NOT use doweling.
3	4.5m (15ft) spars (back brace)	
1	4.5m (15ft) spar (throwing arm)	Best results will come from a good but relatively thin spar.
1	1m (3.5ft) spar (throwing arm cross piece)	Must be strong
15m (50ft)	.6cm (1/4in) or thicker rope	Launching rope
7 X 3.5m (12ft)	.6cm (1/4in) rope	These are for lashing. I prefer braided nylon or better still, braided polyester.
1	double pulley or 2 single pulleys	Must fit the launching rope above.
1	throwing tin	(see diagram below)
2 X 1/2m (20in)	.6cm (1/4in) rope	to attach pulley(s) and throwing tin
1 supply	water balloons	

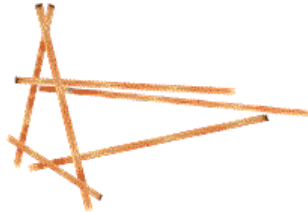
Step 1 - Build front face triangle



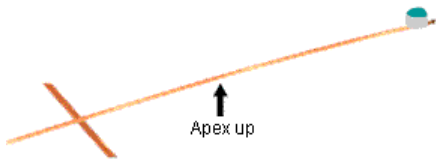
Lay out the 2.4m spars as shown in the diagram and lash the spars together with a square lashing where they cross.

Step 2 - Attach the back supports

Lash the back brace spars to the front face triangle as shown in the diagram. Note: The two side spars should be lashed to the inside of the triangle about 2/3 of the way up from the bottom. The bottom spar should be attached on the outside.



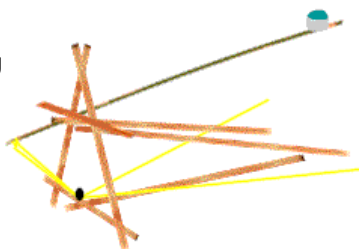
Step 3 - Build the throwing arm



- Lash the throwing arm cross piece to the bottom side of the throwing arm about 1m (3.5Ft) back from the thickest end. If the throwing arm has a curve in it make sure the apex of the curve is up (see diagram).
- Attach the throwing tin to the tip of the throwing arm.

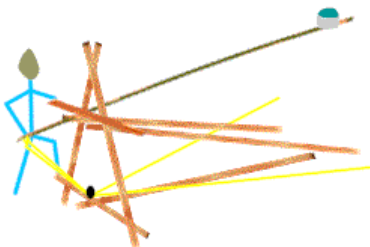
Step 4 - Assemble the catapult

- Set the completed throwing arm into the catapult as shown.
- Attach the pulley(s) to the end of the lower back support.
- Attach the middle of the launching rope with a clove hitch to the large end of the throwing arm.
- Run the two ends of the launching rope through the pulley(s) and lay them back beside the two back supports.



Step 5 - Safety considerations

The excitement of watching the water balloon sail out and hit its mark is the fun of building a catapult. However, what goes up will also come down and the throwing arm is no exception. Once the balloon is launched all eyes will follow the balloon and unfortunately not the descent of the arm. One person **MUST** act as safety control and control the descent of the arm. (see the diagram). This means that they must stand just in front of the catapult and keep their hand on the short end of the throwing arm. The same person can check the path of the throwing arm before they call "fire" to ensure everyone is clear.



Step 6 - Operation

Assign youth to pull the launching ropes. Depending on their strength and size, you can assign several on each rope. When the water balloon is in the tin and everyone is clear of the arm, the safety control person should yell "fire" and both ropes pulled. If the throwing arm is heavy then the safety control person may want to assist the throw by pushing down on the throwing arm extension. (Remember to control the descent of the arm after the water balloon has been thrown.)

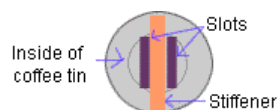
Step 7 - Have fun!

As with all games a set of rules will help keep the excitement under control. If you are building several catapults to throw balloons at each other, then here are some simple rules that have work for me.

1. No balloons will be thrown until all the catapults are built and operational. (This keeps the focus of the teams on the building process.)
2. No balloons will be thrown by hand.
3. Only water balloons can be thrown.

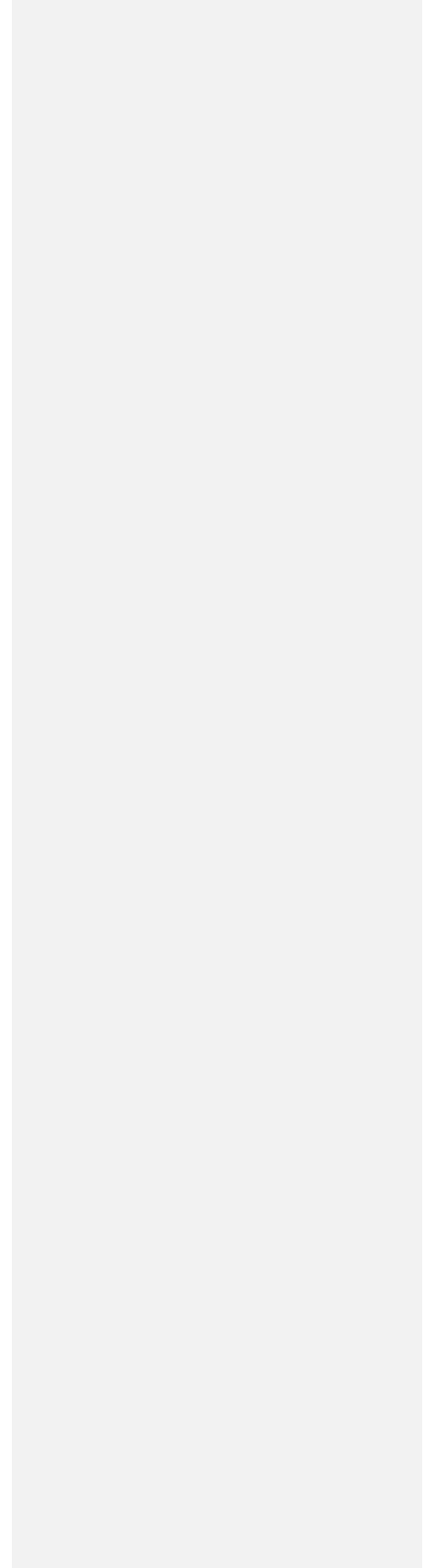
Throwing Tin

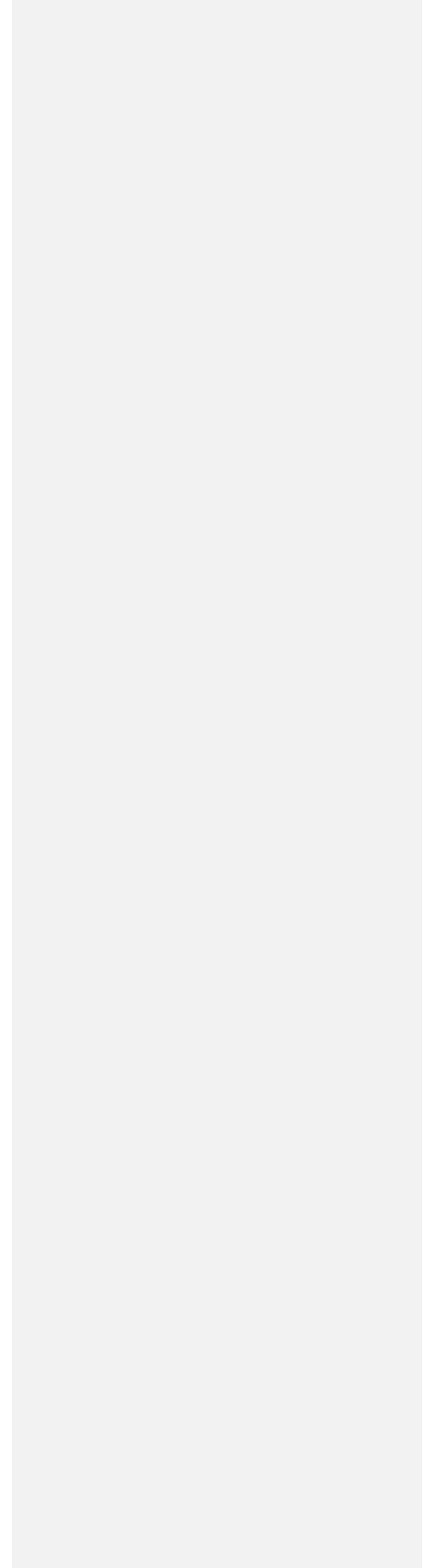
The throwing tin is made from a large coffee tin. The side is cut down to a 8cm (3in) height and the edge is turned over. Two slots 1.25cm (.5in)wide X 10cm (4in)long, about 2.5cm (1in) apart. (see diagram). Tape the edges with duct tape. (*Note: If the tin is to be used on several occasions then add a stiffener that fits inside the tin between the two slots and extends out to the sides. Hold it in place with more tape!*)



Special Note: The distance that this catapult can throw a water balloon is a related to the square of the length of the throwing arm i.e. an arm $\frac{1}{2}$ the length will only through a water balloon $\frac{1}{2} \times \frac{1}{2}$ or $\frac{1}{4}$ of the distance. In addition the weight of catapult itself is too light.

IF AN ADULT IS SEEN AROUND THE PIONEERING COMPETITION AREA ASSISTING, PROVIDING INSTRUCTION, CARRYING GEAR TO AND FROM THE PARKING AREA, THE PATROL WILL FORFIET OF THEIR POINTS.





VALLE DEL SOL DISTRICTS
CAMP-O-REE 2013 REGISTRATION FORM

TYPE OF UNIT (CIRCLE ONE): **BOY SCOUT / VENTURE** **UNIT #** _____

Name and address of person filing this
Registration form.

Name & address of person who will be
The Scoutmaster or Outing Leader
during this Camp-O-Rec.

NAME: _____

ADDRESS: _____

CITY _____, CA _____, CA _____

PHONE:(____) _____ (____) _____

Please make registration payments on Double-Knot using the council web site.

<p>We are registering on or before April 13, 2013</p> <p>_____ Scouts @ \$10.00 = \$ _____</p> <p>_____ Adults @ \$10.00 = \$ _____</p> <p style="text-align: right;">Total = \$ _____</p>
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<p style="text-align: center;">All registrations after April 20 are to be made directly with the District Executive. A \$10.00 late fee will be charged per-person</p> <p style="text-align: center;">Imeda Duenas @ 626-351-8815</p>
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COMPETING PATROLS

NAME _____ TYPE (circle one) Base Camp / Back Pack

NAME _____ TYPE (circle one) Base Camp / Back Pack

NAME _____ TYPE (circle one) Base Camp / Back Pack

NAME _____ TYPE (circle one) Base Camp / Back Pack

NAME _____ TYPE (circle one) Base Camp / Back Pack

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Valle Del Sol District 2013 Staff Food Registration

**If you are working on staff or camping with Troop
Leadership, you may dine with the staff; the cost is \$20.00
for food. Payable at Pre-CHECK-IN events to Fred Bates.**